

Thank you for purchasing CUT THROAT RUMMY — THE CARD GAME. The rules for the game are fairly simple, but this game is addicting with lots of twists and turns when you use your ACTION CARDS against your fellow players. Recommended for 2 to 7 players. Keep your cool & you'll have lots of fun!

GENERAL GAME RULES:

1. The rules of this game are to have the least amount of points the end of each hand. The game consists of (7) separate hands. To go down on the board / table, you need a minimum amount of Sets (3 of the same number or 3 like face cards — Jacks, Kings or Aces) or Runs (Runs consist of 4 cards minimum of the same suit in a row) Ace, King, Queen & Jack Of Spades or 2, 3,4 & 5 of Hearts as an example. Aces play high only, they are not to be used below a 2 in a run.

2. Each round is has different requirements to go down on the board (SEE BELOW).

1 st Hand	(2 SETS) = 6 Cards	
2 nd Hand	(1 SET, 1 RUN) = 7 Card	*THE SCORE SHEET IS SET UP WITH
3 rd Hand	(2 RUNS) = 8 Card	NUMBERS 6-12 WHICH SHOWS THE
4 th Hand	(3 SETS) = 9 Cards	Amount OF CARDS NEEDED TO GO
5 th Hand	(2 SETS, 1 RUN) = 10 Cards	DOWN ON THE BOARD AND TO SHOW
6 th Hand	(2RUNS, 1SET) =11Cards	Which GAME YOU ARE ON :)
7 th Hand	(3 RUNS) = 12 Cards	

3. When you go down on the board, you can always have more than the amount required to go down. So say you're on 2 sets. You have a set of 3 fives and 3 kings. And you actually have 4 fives and 7 kings. This is allowed since you have more than the required amount to go down. The same rules applies on runs, say your run consists of 2, 3, 4 &5 of Spades and actually have 2,3,4,5 6,7 of spades as one run. More is always good. Less is not. You can also split large amounts of the same number or suit (like 6 queens) this would count as 2 sets if you needed it to or 5 6 7 8 9 10 Jack Queen as 2 separate runs. Your #1 priority is to get down on the board and to get rid of extra points in your hand by playing on your hand and everyone else who is down on the board.

4. Take all 4 regular decks + Action card deck (20 Cards) and shuffle them all together

5. Everyone takes turns dealing and ALL CARDS are to be shuffled after each hand.

6. The dealer is to deal 11 cards to all players to start each hand.

7. The dealer will tell all players which game you are on. (ie. 1 Set, 1 run, 2 sets, 3 runs, etc.)

8. The object of the game is to go down on the board with atleast the minimum sets or runs as required in each hand. Once you are down on the board you may play on other players hands who are also down on the board. Once you are down on the board, your object is to get rid of Cards that will add points to your score if someone goes out (END OF HAND) you may want to start discard or play your higher point cards once your down.

9. Action cards may be used against other players or can be discarded as a discard card. You need to tell the other players which way you are using it.

10. The only card that cannot be discarded as a discard card is the EARTHQUAKE CARD. It must be presented immediately upon being dealt it or drawing it. The holder needs to follow instructions printed on the card. All players are affected by this card

11. Points count as follows, You will total up all players points at the end of each hand:
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2 thru 7 = 5 points.

8 thru king = 10 points.

Aces = 20 points.

Jokers / Wild cards = 50 points.

Action cards = 0 points. They do not count as points in your hand.

12. Knocking. Knocking is done by actually knocking on the table or saying Knock. Knocking means you want the card someone has just discarded or you are in need of discard cards. You are limited to 4 knocks per hand. The knocker must take the discard card they knocked for and 2 penalty cards each time they knock.

13. You are not allowed to knock for a discarded ACTION CARD.

14. When you go from 2 cards down to one. Before you discard and take your hand off it, you must say (ONE CARD) this warns all players that you are down to one card and may go out the next time around. If you forget to say one card and someone catches you, you will be told to take (2) penalty cards.

15. One person will keep score for the entire game (All 7 Hands)

16. The end of the game is when someone goes out by playing all their cards on the table. You are not allowed to go out by discarding a regular card to the discard pile. This includes 2 thru Ace. The exemption to this rule is when you have an Action Card as your last card which is allowed to be discarded to end the hand.

Have fun with your new game and if questions should arise or you would like to make a comment or to order more games or replacement cards, please check our website at.

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